

RESPIRATORS

CLEANSPACE™ HALO NECK SUPPORT

DATA SHEET

PRODUCT CODE: CS3009 (S) and CS3010 (M)

PRODUCT NAME: CleanSpace™ HALO Neck Support Small (Spare)

CleanSpace™ HALO Neck Support Medium (Spare)



Description

The CleanSpace Neck Support is designed to be used with the CleanSpace HALO PAPR units. The CleanSpace Neck Support is a non-fabric spare and comes in two sizes. The SMALL neck support is for smaller head and neck sizes and the LARGE neck support is for larger head and neck sizes. The Neck Support is made of ABS plastic.

Classification

PAPR-P3

Approvals

Compatible with the CleanSpace HALO (CS3020).

Standards AS/NZS1716: 2012

EN 12942

Features

- Used with the revolutionary CleanSpace Respirators: light weight, no hoses or belts
- Designed for comfort over long periods
- Allows sweating and breathability
- Easy to wash and quick drying
- Designed for long wear in harsh environments
- Easy and quick replacement

Specifications and materials

- Weight: 7g (Small) and 8g (Large)
- Dimensions: 100mm x 22mm x 48mm (Small) 100mm x 22mm x 33mm (Large) Cleaning: Lukewarm water and mild detergent (neutral pH 6 8). Do not use solvents (turpentine or acetone), hot water, bleaching or chemical agents.
- Storage: -10°C to +55°C (-4°F to +131°F) at <90% relative humidity. Store away from direct sunlight, grease and oil.

Suitable Applications

Primary healthcare facilities, pharmaceutical production, laboratories, animal research facilities and emergency/disaster responders. Suitable for protection against particulates including airbourne biohazards.

Training

Online training available with verification for compliance purposes. Contact sales@cleanspacetechnology.com

Limitations

CleanSpace respirators are air filtering, fan assisted positive pressure masks and designed to be worn in environments where there is sufficient oxygen to breathe safely. Do not use the CleanSpace in IDLH atmospheres, to protect against gases/vapours that cannot be filtered, or in Oxygen enriched or deficient atmospheres.